



 **STARTER**

 **JUNIOR**

 **EXPERT**

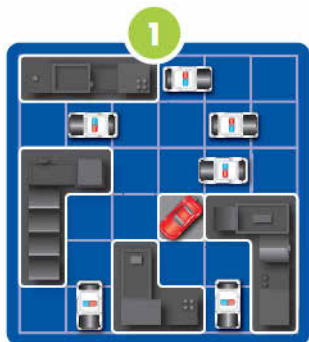
 **MASTER**

GAME RULES

- 1 Choose a challenge. Position the red car and the building pieces on the gameboard to match the starting layout shown on the card. Those pieces are now fixed - you must not move them at all during the challenge. Starter challenges give extra hints about the position of some police cars.
- 2 Carefully position the 6 police car pieces on the gameboard to block in the stolen red car so it cannot escape.
 - The red car cannot escape over any police car or building pieces.
 - The red car cannot escape by moving diagonally.
 - You have to place all police car pieces on the gameboard, even when they are not all needed to block in the red car.



- 3 Think you've cracked it? Flip to the key at the back of your challenge book and check your solution. There is only one correct answer.



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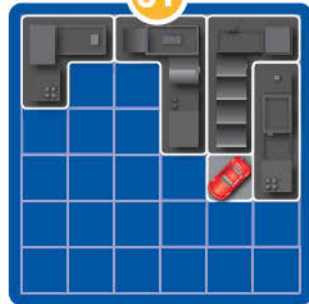
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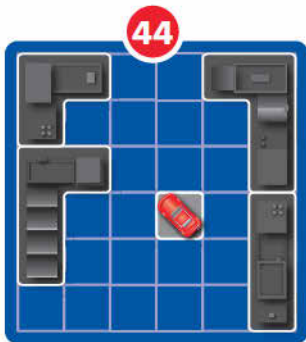
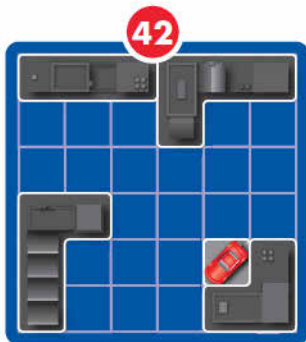


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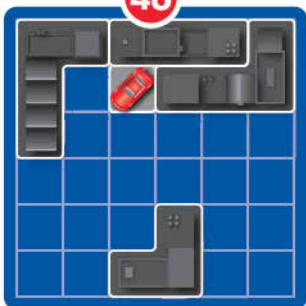




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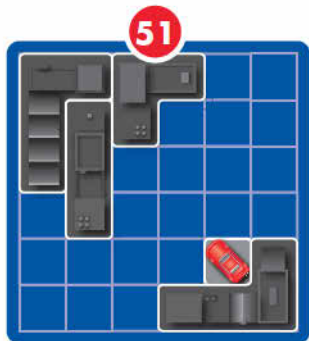
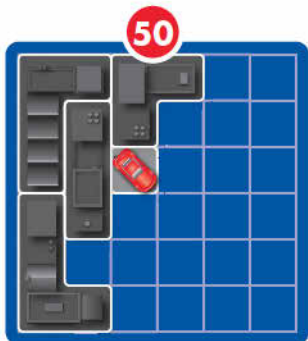
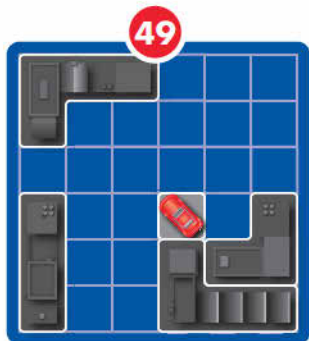


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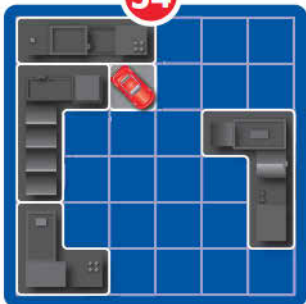




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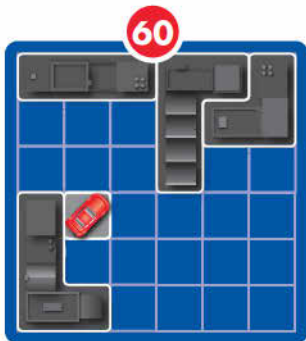
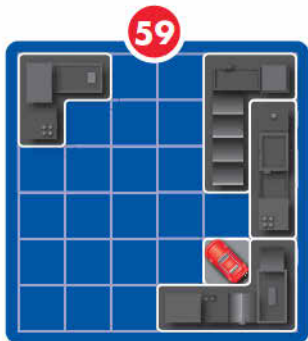
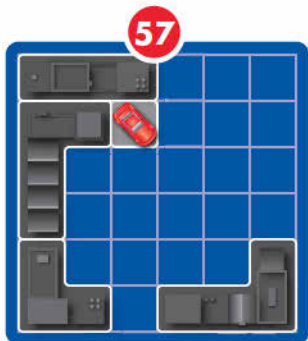


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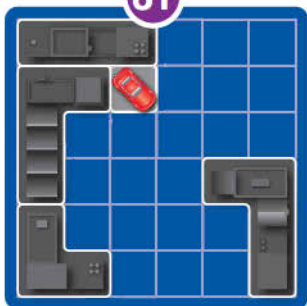


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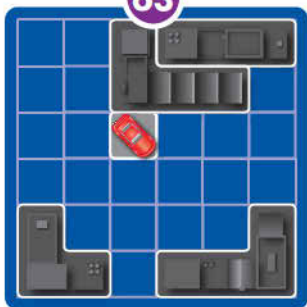
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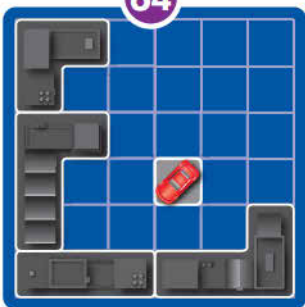
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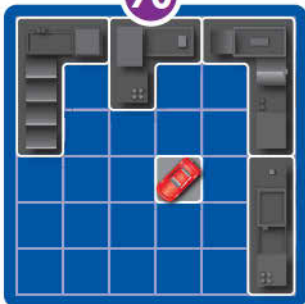




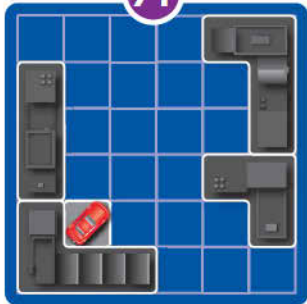
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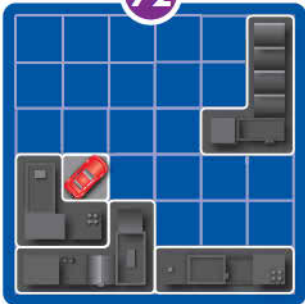
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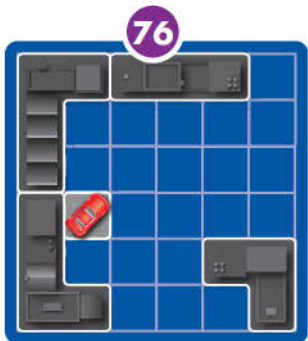
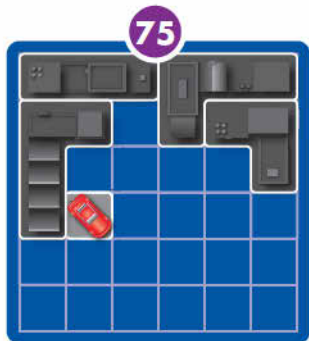
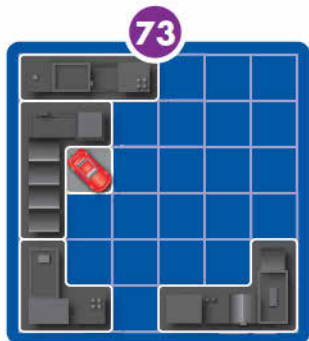


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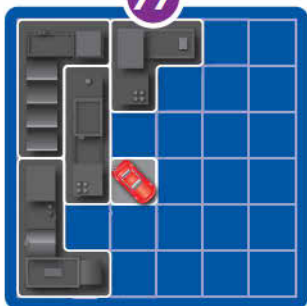


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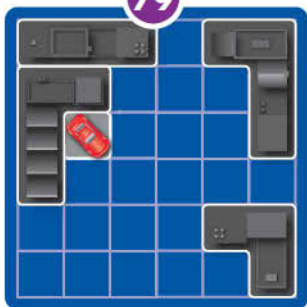
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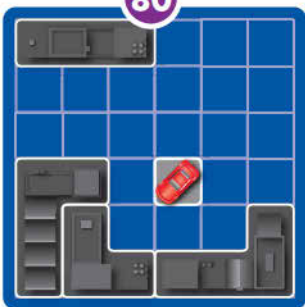
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SOLUTIONS

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SOLUTIONS

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SOLUTIONS

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SOLUTIONS



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SOLUTIONS



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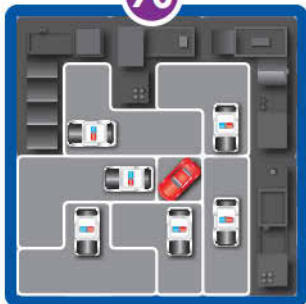


SOLUTIONS

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SOLUTIONS

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SOLUTIONS







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